Computer Science Minor (18 credits)

[CIS 180] Introduction to CIS (3)
[CIS 181] Computer Programming I (3)
[CIS 284] Computer Programming II (3)
[CIS 385] Data Structures and Algorithms (3)

Six credits from the following:

[CIS 287] Introduction to Game Design (3)
[CIS 315] Intro to Mobile Application & Game Design (3)*
[CIS 332] Database Concepts (3)
[CIS 335] Software Engineering (3)*
[CIS 384] Elements of Computing Systems (3)
[CIS 415] Data Communications and Networking (3)
[CIS 418] Artificial Intelligence (3)
[CIS 482] Organization of Programming Languages (3)
[CIS 487] Interactive 3D Graphics (3)

*These courses require prerequisite(s), which may increase the total credits required for the minor.

Requirements for students who declare the minor in 2016-17.